

FT. PIERCE JAI-ALAI & POKER

Jackpot Types, Qualifications, and Distributions

(A) Royal Flush Jackpots

1. Each suit (Diamond, Heart, Spade, and Club) will have a corresponding jackpot.
2. A player must have Ace King of the same suit as hole cards.
3. A player must make a Royal Flush using their Ace King hole cards to win the jackpot.
4. Royal Flush Jackpots are only available to persons playing Texas Hold'Em.
4. **Distribution:** The player using Ace King of the same suit in the Royal Flush will receive 100% of the corresponding jackpot.

(B) 5-10 No Limit Texas Hold'Em Bad Beat

1. Aces full of Eights through Aces full of Jacks, beaten by four of a kind or better.
2. Players must have pocket pairs to qualify with the exception of a two card Straight Flush or Royal Flush.
3. In the event that a player uses a Royal Flush as a qualifying hand, that player will not be eligible for the "Royal Flush Jackpot" of the corresponding suit.
4. 5-10 No Limit games will be eligible for all jackpots, but no more than one jackpot will be awarded at a time.
5. **Distribution:** 50% of the jackpot will go to the losing hand. 25% of the jackpot will go to the winning hand. 25% of the jackpot will go to the remaining players at the table who were dealt in the hand.

(C) In Seven Card Stud

1. Four deuces must be beaten by a higher four of kind.
2. **Distribution:** 50% of the jackpot will go to the losing hand. 25% of the jackpot will go to the winning hand. 25% of the jackpot will go to the remaining players at the table who were dealt in the hand.

(D) In Omaha

1. Four Jacks must be beaten by a higher hand.
2. Two cards must play out of the player's hand.
3. **Distribution:** 50% of the jackpot will go to the losing hand. 25% of the jackpot will go to the winning hand. 25% of the jackpot will go to the remaining players at the table who were dealt in the hand.

(E) Bonus hands that will be paid are listed below:

1. Royal Flush (using cards other than Ace-King) will receive \$150.00

All of the jackpots listed above will be void in the event of the following:

- Improper Shuffle
- Too many/few burn cards
- Foul deck (too many or too few cards)
- Cards dealt out of sequence
- The use of cell phones/texting during the hand
- Discussion during the hand that may alter the outcome of the hand